Learning I/O Variables from Scientific Software's User Manuals

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Abstract. Scientific software often involves many input and output variables. Identifying these variables is important for such software engineering tasks as metamorphic testing. To reduce the manual work, we report in this paper our investigation of machine learning algorithms in classifying variables from software's user manuals. We identify thirteen natural-language features, and use them to develop a multi-layer solution where the first layer distinguishes variables from non-variables and the second layer classifies the variables into input and output types. Our experimental results on three scientific software systems show that random forest and feedforward neural network can be used to best implement the first layer and second layer respectively.

Keywords: Scientific software, user manual, software documentation, classification, machine learning.

1 Introduction

The behavior of scientific software, such as a neutron transport simulation [9] and a seismic wave propagation [16], is typically a function of a large input space with hundreds of variables. Similarly, the output space is often large with many variables to be computed. Rather than requiring stimuli from the users in an interactive mode, scientific software executes once the input values are entered as a batch [46].

Recognizing the input/output (I/O) variables is a prerequisite for software engineering tasks like metamorphic testing [14]. In metamorphic testing, a change in some input variable(s) is anticipated to lead to a predictable effect on certain output variable(s). For instance, a metamorphic test case for the Storm Water Management Model (SWMM) [43] is: the surface water runoff is expected to decrease when bioretention cell is added [20], where "bioretention cell" is an input variable and "runoff" is an output variable.

In the previous study, we identified I/O variables manually from the user manual of SWMM [31]; however, this manual work was tedious and laborintensive. The total cost of consolidating 807 input and 164 output variables was

approximately 40 human-hours; yet we found that the I/O classification was not exclusive, e.g., 53 variables introduced in the user manual of SWMM [34] were both input and output variables.

To automate the I/O variable identification from a scientific software system's user manual, we investigate the use of machine learning (ML) in this paper. Specifically, we build on the experience of our manual work to codify the naturallanguage features that are indicative of the variable types (I, O, both I and O). We then develop a two-layer ML approach by first distinguishing variables from non-variables, followed by the classification of the variable types. We report the experimental results of applying our ML solution to the user manuals of three different scientific software systems, and further reveal the most influential ML features for classifying I/O variables.

It is worth noting that user manuals represent only one source of I/O variable identification and yet a complementary source to source code. Not only are user manuals amenable to natural language processing techniques, but they tend to be relatively stable in the face of frequent code changes. For instance, since the user manual of SWMM v 5.1 was written in September 2015 [34], the code release has been updated five times from v 5.1.011 to v 5.1.015 [48]. While there exists an inherent tradeoff between code's transitory nature and user manual's stable status, our objective is to automatically process documentation in support of scientific software engineering tasks such as metamorphic testing.

The main contribution of this paper work is the two-layer ML approach along with the natural-language features employed in these layers. The ML solution could reduce the cost of identifying I/O variables from scientific software's user manuals and other types of documentation, e.g., user manuals [18] and release notes [19]. In what follows, we provide background information in Section 2. Section 3 presents our two-layer ML solution together with the exploited features, Section 4 describes the experimental results, and finally, Section 5 draws some concluding remarks and outlines future work.

2 Background

Documentation provides valuable sources for software developers. Aghajani *et al.* [2] showed that user manual was found helpful for most of the 15 surveyed software engineering tasks (especially the operations and maintenance tasks) by at least one fifth of the 68 industrial practitioners. In scientific software development, a user manual describes the scope, purpose, and how-to of the software. The survey by Nguyen-Hoan *et al.* [23] showed that 70% of scientific software developers commonly produced user manuals, and Pawlik *et al.* [27] confirmed that it is most likely that user manuals will be prepared when scientific software is expected to be used outside a particular, typically limited, group.

Using software documentation to support metamorphic testing was first proposed by Chen *et al.* [8] in order to form I/O relations by systematically enumerating a pair of distinct complete test frames of the input domain. Zhou *et al.* [50] relied on the online specifications of the search engines to construct five

I/O relations for metamorphic testing, whereas Lin *et al.* [17, 18] exploited user forums to find such relations. No matter which documentation source is used, the identification of I/O variables themselves remains manual in these contemporary approaches.

Despite the lack of automated support for variable classification in the context of metamorphic testing, researchers have shown promise in building ML solutions to analyze software requirements written in natural languages: determining which statements actually represent requirements [1], separating functional and nonfunctional requirements [10], recognizing the temporal requirements that express the time-related system behaviors and properties [7], tracing requirements [47], just to name a few. Motivated by these ML solutions, we next present an automated approach to classifying variables from scientific software's user manuals.

3 Classifying Variables via Machine Learning

We gained experience in manually identifying variables from SWMM's user manual [31]. SWMM, created and maintained by the U.S. Environmental Protection Agency (EPA), is a dynamic rainfall-runoff simulation model that computes runoff quantity and quality from primarily urban areas. Figure 1-a shows SWMM's integrated environment for defining study area input data, running hydrologic, hydraulic, and water quality simulations, and viewing the results. Although graphical user interfaces like Figure 1-a help visualize some I/O information, user manual more completely introduces the I/O variables of the scientific software.

Figure 1-b shows an excerpt of SWMM user manual [34]. This excerpt is also annotated with the results from our variable classifier. We notice that variables are nouns or noun phrases (NPs); however, not every noun or NP is a variable. Indeed, non-variable greatly outnumbers variable, and this generally holds in scientific software's user manual. For this reason, we build a multi-layer variable classifier, the architecture of which is shown in Figure 2. Compared to a single, holistic classifier, the multi-layer architecture enables different ML algorithms to tackle problems at different granularity levels, thereby better handling imbalanced data and becoming more scalable for hierarchical training and classification [5].

As shown in Figure 2, the preprocessing involves a few steps. If the user manual is a PDF file, we use the ExtractPDF tool [37] to convert it into a plain text file. We then apply NLTK in Python [26] to implement the tokenizer that breaks the text file's content into tokens (e.g., words, numbers, and symbols). NLTK is further used to split the tokens into sentences based on conventional delimiters (e.g., period and line break), and to assign the part-of-speech (PoS) tags (e.g., noun and verb) to each token. Our final preprocessing step uses the TextBlob Python library [39] to extract NPs.

The nouns and NPs are candidates for variable classification, and our classifier shown in Figure 2 works at the *sentence* level. Supervised learning is used



(a) Storm Water Management Model (SWMM) [43] performs single event or long-term runoff simulations



Fig. 1. SWMM screenshot and its user manual excerpt.

at both layers: the first layer distinguishes which nouns or NPs are variables and which ones are not, and the second layer further predicts if a variable is the scientific software's input, output, or both input and output. The both category is of particular interest because the same variable can be one simulation's input and another's output. In SWMM, for example, "pollutant washoff" may be a key input variable for a wastewater treatment engineer, but at the same time can be an important output variable that a city manager researching low impact development (LID) pays attention to.



Fig. 2. Two-layer variable classifier: first layer distinguishes variables from non-variables, and second layer decides if a variable is input, output, or both.

As noun/NP and sentence represent the unit to classify and the context of classification respectively, our feature design is driven by the terms and the sentences. We group the features into term-based and sentence-based in Tables 1 and 2 respectively. These tables also provide our intuition behind each feature, leading up to the feature's inclusion and exclusion of the first layer (variable or non-variable) and the second layer (I, O, or both). We orient our features

ID	Namo	Description		Second
ш	Iname	Description	Layer	Layer
f1	hasNumerical- StatisticalTerm	A noun or NP containing a statistical term or symbol (e.g., "percent", "%", "ratio", "max", etc.) could imply an I/O variable.	•	
f2	hasInitTerm	A noun or NP containing "initial" or "init" could indicate an I variable.	•	•
f3	hasSummary- Term	A noun or NP containing statistical terms (e.g., "final", "average", and "total") could indicate an O variable.	•	•
f4	hasInputIn- Heading	If the heading of chapter, section, etc. to which the noun or NP belongs contains "input", the noun or NP is likely to be an I variable.	•	•
f5	hasOutputIn- Heading	If the heading of chapter, section, etc. to which the noun or NP belongs contains "output", "result", or "summary", the noun or NP is likely to be an O variable.	•	•
f6	hasHighFre- quency	If a noun or NP is part of the top 1% of most frequently occurred terms in the user manual, it is likely a domain concept of the software.	•	

Table 1. Term-Based Features for Variable Learning (• means the feature is used in a specific layer)

п	Name	Description	\mathbf{First}	Second
	Ttaine	Description	Layer	Layer
f7	singleNoun	If a non-heading sentence contains only	•	
11	singlertoun	one noun or NP, it is likely a variable.	•	
		If a sentence contains a noun or NP and	•	
	nounWith	a unit (e.g., inch or inches) within the	•	
f8	NoorUnit	5-term neighborhood, the sentence		
	NearOint	likely introduces the noun or NP		
		variable with unit.		
		If a non-heading sentence begins with a		
fO	beginsWith-	noun or NP, then the sentence likely	•	
19	Noun	provides details about the noun or NP	•	
		details about the noun/NP variable.		
		If a non-heading sentence has a noun or		
f10	hasNoun-	NP subject, the sentence likely explains	•	
110	' Subject	the noun or NP variable or describes	•	
		the variable's operations.		
		If a sentence has the linking verb (e.g.,		
	hasBEVerb- WithNoun	"is") followed by a noun or NP, the		
f11		sentence likely provides definitional	•	
		information about the noun or NP		
		variable.		
		If a sentence has a noun or NP and a		
f19	nounWith-	value within the 5-term neighborhood,	•	•
112	NearNum	the sentence likely introduces the default	•	•
		value of the noun or NP input variable.		
		If a non-heading sentence has a noun or NF)	
		subject followed by a second sentence		
f13	nounSubject-	containing a numerical value, then it is		•
115	WithNum	likely the first sentence introduces the		•
		noun or NP input variable and the		
		second sentence gives the default value.		

 Table 2. Sentence-Based Features for Variable Learning (• means the feature is used in a specific layer)

around syntactic and semantic properties that are meaningful irrespectively of the exact characteristics of individual user manual. Of particular note are f8 and f12 that associate a noun/NP with a measuring unit or a numerical value within the 5-term neighborhood. It is worth bearing in mind that such a distance of five terms is not a parameter but a property of the English language [21].

Classification is carried out according to the feature matrix at either layer, and the output is the identification of scientific software's I/O variables. Examining which ML algorithms best implement our multi-layer variable classifier is addressed next in the evaluation section.

4 Experimental Evaluation

4.1 Research Questions

We set out to answer three research questions.

RQ₁: Which ML algorithms yield the most accurate I/O variable classifications?

As ML classification algorithms can be broadly grouped into mathematical, hierarchical, and layered categories [38], we compare the classification accuracy measured by recall, precision, and F-measure of five ML algorithms: logistic regression and support vector machine (mathematical category), decision tree and random forest (hierarchical category), and feedforward neural network (layered category).

 \mathbf{RQ}_2 : Is the two-layer approach better than the single-layer counterpart for classifying I/O variables?

We compare multi-layer with single-layer in I/O variable classifications. We implement the ML algorithms with scikit-learn in Python [36] and tune these algorithms to maximize classification accuracy.

RQ₃: What are the most influential ML features for classifying I/O variables?

We assess the importance of the features in Tables 1 and 2 via information gain [49], which measures how efficient a given feature is in our multi-layer variable classifier. The higher the information gain, the more discriminative power a feature has. Our analysis here also offers insights into the performance of a baseline classifier relying on the user manual headings (i.e., f4 and f5 of Table 1). These two features make use of terms like "input" and "output" directly, and hence provide straightforward classification cues.

4.2 Subject Systems

Our experiments are conducted on three subject systems. We choose these scientific software systems due to their sustained developments, and open accesses to their user manuals. Another reason was our familiarity to the water domain [6, 12, 22] and the EPA SWMM system [30–32]. Table 3 lists the characteristics of the three subject systems.

 Table 3. Subject System Characteristics

1		Basic Information			User Manual			Answer Set Size		
	Subject System	years of	written	# of		# of	non-	input (I)	output (O)	both I
		existence	in	LoC	source	pages	variable	variable	variable	and O
	SWMM [43]	49	С	46,291	[34]	353	13,665	807	164	53
	SWAT [40]	30	Fortran	84,296	[3]	650	24,894	1,006	454	78
	MODFLOW [44]	36	Fortran	61,945	[41]	188	12,602	601	172	47

Besides SWMM simulating water runoff quantity and quality in primarily urban areas [43], the Soil & Water Assessment Tool (SWAT) is a small watershed to river basin-scale model widely used in regional management (e.g., simulating soil erosion prevention and non-point source pollution control) [40]. In contrast, the original scope of the Modular Hydrologic Model (MODFLOW) is solely limited to groundwater-flow simulation, though the simulation capabilities have since been expanded to include groundwater/surface-water coupling, solute transport, land subsidence, and other nonfunctional aspects [25, 44].

Although written in different programming languages and developed by different teams [4], the size of all three systems can be considered to be medium (between 1,000 and 100,000 LoC) according to Sanders and Kelly's study of scientific software [35]. Due to the thousands of users worldwide, each software maintains authoritative user manual where I/O variables are comprehensively documented [3, 34, 41].

As our multi-layer variable classifier (cf. Figure 2) uses supervised learning, labeled data are required for training. Three researchers therefore spent about 100 human-hours in total constructing the subject systems' answer sets manually. They first individually and independently labeled a randomly chosen chapter from each user manual, resulting in a 0.87 Fleiss' κ and hence achieving a strong inter-rater agreement [11]. The discrepancies were resolved in a joint meeting, and a protocol was agreed upon. The researchers then applied the protocol to label the remaining user manuals separately. From Table 3, we can see that each system contains hundreds of variables, confirming scientific software's large input and output spaces [46].

4.3 **Results and Analysis**

To answer \mathbf{RQ}_1 , we use the manually labeled data to train the ML algorithms in a ten-fold cross validation procedure. The average recall, precision, and Fmeasure across the ten-fold validation are reported in Table 4. As F-measure is the harmonic mean of recall and precision, Table 4 highlights in **bold** the best accuracy. Among the five ML algorithms considered, random forest best implements the first layer of our variable classifier where a binary decision (variable or non-variable) is made. This result is in line with Ibarguren *et al.*'s experience that random forest almost always has lower classification error in handling uneven data sets [13]. Feedforward neural network, as shown in Table 4-b, is advantageous to implementing our second layer where variables are further classified into I, O, or both. Logistic regression can also be an option since it achieves the highest F-measure in SWAT. Table 4 demonstrates the modularity of our multi-layer variable classifier where different ML algorithms can be deployed for different classification tasks.

To answer \mathbf{RQ}_2 , we compare our solution to a single-layer alternative. In particular, we train the five ML algorithms with all the 13 features of Tables 1 and 2 to classify four variable types at once. Table 5 shows that our multi-layer classifier outperforms the best single-layer solution where the average measure across ten-fold validation are presented. The multi-layer solution achieves better

Table 4. ML Algorithm Selection Results (\mathbf{RQ}_1)

Accuracy	y of ML	SWMM	SWAT	MODFLOW
logistic	recall	0.755	0.767	0.693
rogistic	precision	0.778	0.769	0.717
regression	F-measure	0.765	0.768	0.704
support	recall	0.762	0.820	0.678
vector	precision	0.827	0.820	0.802
machine	F-measure	0.784	0.820	0.713
desision	recall	0.763	0.821	0.680
tree	precision	0.828	0.821	0.804
tree	F-measure	0.785	0.821	0.715
non domo	recall	0.812	0.847	0.750
fandom	precision	0.828	0.852	0.804
lorest	F-measure	0.815	0.849	0.768
feedforward	recall	0.766	0.783	0.640
neural	precision	0.778	0.804	0.816
network	F-measure	0.771	0.793	0.673

(a) First layer distinguishing variables from non-variables

(b) Second layer classifying I, O, or both-I-and-O variables

Accuracy	y of ML	SWMM	SWAT	MODFLOW
logistic	recall	0.582	0.826	0.643
rogression	precision	0.819	0.729	0.776
regression	F-measure	0.620	0.763	0.659
support	recall	0.573	0.815	0.643
vector	precision	0.814	0.727	0.777
machine	F-measure	0.614	0.757	0.660
decision	recall	0.582	0.810	0.643
troo	precision	0.819	0.724	0.776
tiee	F-measure	0.620	0.753	0.659
random	recall	0.620	0.815	0.643
forest	precision	0.786	0.727	0.776
lorest	F-measure	0.661	0.757	0.659
feedforward	recall	0.705	0.815	0.696
neural	precision	0.819	0.723	0.780
network	F-measure	0.745	0.756	0.702

performances especially in classifying I and O variables of the scientific software. We therefore suggest random forest and feedforward neural network to be the first layer and second layer ML algorithm respectively for classifying variables from scientific software's user manual.

Our answers to \mathbf{RQ}_3 are listed in Table 6. The singleNoun feature (f7) of Table 2 has the highest information gain and hence exhibits the most discriminative power in distinguishing variables from non-variables. Other important features in the first layer include keywords in headings (f4 and f5) and neighboring terms or verbs in a sentence (f8, f11, and f12). Surprisingly, f1—used only

Table 5. Comparing F-Measures (\mathbf{RQ}_2)

Accu	racy of ML	non-	input (I)	output (O)	both I
(\mathbf{F})	-measure)	variable	variable	variable	and O
	multi-layer	0.895	0.811	0.753	0.672
SWMM	single-layer (random forest)	0.900	0.396	0.499	0.652
	multi-layer	0.940	0.916	0.741	0.632
SWAT	single-layer (decision tree)	0.940	0.570	0.488	0.586
MOD	multi-layer	0.917	0.713	0.731	0.661
FLOW	single-layer (random forest)	0.916	0.132	0.190	0.628

Table 6. Feature Importance (\mathbf{RQ}_3)

(a) Top-3 features ranked by the information gain scores

	first la	ayer	second layer			
SWMM	SWAT	MODFLOW	SWMM	SWAT	MODFLOW	
f7	f7	f7	f4	f5	f5	
f12	f4	f4	f13	f12	f4	
f8	f11	f5	f12	f4	f12	

(b) Information gain ranking of baseline features: f4 and f5

		first la	ayer	second layer			
	SWMM	SWAT	MODFLOW	SWMM	\mathbf{SWAT}	MODFLOW	
f4	6th	2nd	2nd	1st	1st	2nd	
f5	$7 \mathrm{th}$	$4 \mathrm{th}$	3rd	4th	3rd	1st	

in the first layer—is not among the most discriminative features, and neither is f13 in the second layer for SWAT and MODFLOW. As shown in Table 6b, keywords-in-the-heading as baseline features work well in the second layer, but other features play complementary, and often more dominant, roles in MLbased variable classification. From Table 6, we acknowledge the effectiveness of the simple baseline features, and also emphasize the important role played by sentence-based features such as f7 and f12.

4.4 Threats to Validity

We discuss some of the most important factors that must be considered when interpreting our experimental results. A threat to internal validity concerns the quality of the scientific software's user manual. Like other approaches based on software documentation [2], our ML-based I/O classification could be hindered if mistakes exist in the user manual. For this reason, we share our manuallabeling results in an institution's digital preservation repository [29] to facilitate reproducibility.

A factor affecting our study's external validity is that our results may not generalize to other scientific software systems from SWMM, SWAT, and MOD-FLOW. In fact, the three systems that we studied are within the water domain and developed by government agencies. Producing user-oriented documentation has become a requirement for scientists-developers mandated by organizations like the U.S. EPA [42] and the U.S. Geological Survey (USGS) [45]. Therefore, it is interesting to extend the variable classification via ML to other scientific software systems.

5 Conclusions

In this paper, we have presented an automatic approach that classifies I/O variables from the user manual. Our evaluations on SWMM, SWAT, and MOD-FLOW show the accuracy of ML-based I/O classification, and support the hierarchy and modularity of a multi-layer ML solution. Specifically, we recommend random forest for distinguishing variables from non-variables, and feedforward neural network for further classifying the variables into input and output types.

Our future work includes expanding the experimentation to other scientific software systems, building more efficient ML solutions by using a subset of the most important features, releasing the solutions as cloud-based tools [33], integrating the classified variables into metamorphic testing [28], and performing theoretical replications [15, 24]. Our goal is to better support scientists in improving the effectiveness and efficiency of their software development and maintenance activities.

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