

# A Framework for Network Self-evolving based on Distributed Swarm Intelligence<sup>\*</sup>

Changbo Tian<sup>1,2</sup>, Yongzheng Zhang<sup>3</sup>, and Tao Yin<sup>1,2</sup>(✉)

<sup>1</sup> Institute of Information Engineering, Chinese Academy of Sciences,  
Beijing 100093, China

<sup>2</sup> School of Cyber Security, University of Chinese Academy of Sciences,  
Beijing 100049, China

<sup>3</sup> Chinese Asset Cybersecurity Technology CO.,Ltd,  
Beijing 100041, China  
{tianchangbo, yintao}@iie.ac.cn

**Abstract.** More and more users are attracted by P2P networks characterized by decentralization, autonomy and anonymity. The management and optimization of P2P networks have become the important research contents. This paper presents a framework for network self-evolving problem based on distributed swarm intelligence, which is achieved by the collaboration of different nodes. Each node, as an independent agent, only has the information of its local topology. Through the consensus method, each node searches for an evolving structure to evolve its local topology. The self-evolving of each node's local topology makes the whole topology converge to the optimal topology model. In the experiments, two simulated examples under different network topologies illustrate the feasibility of our approach.

**Keywords:** Self-evolving Network · Swarm Intelligence · Distributed Optimization · Distributed Computing · Distributed Consensus.

## 1 Introduction

Benefitted from the decentralization, scalability, autonomy and anonymity, P2P network has been extensively applied in many fields, such as file exchange, peer-to-peer computing, cooperative work, instant communication, search engine and so on. That applications and users based on P2P network rapidly increase has raised a new challenge to the management and optimization of P2P network. Many technologies can be used to achieve the optimization of P2P network, such as game theory[1, 2], neural network[3, 4], distributed computation[5–7] and so on. But in practical applications, many approaches confront with the problem about computational complexity, optimization effectiveness, computational convergence and so on.

---

<sup>\*</sup> Supported by the National Key Research and Development Program of China under Grant No.2019YFB1005203. Tao Yin is the corresponding author(yintao@iie.ac.cn).

In dynamic network environment, each node in P2P network is allowed to join or exit the network freely. In addition, in some special applications, such as anti-tracking network, anonymous network, et al, the topology structures of such networks need to be hidden for the purpose of security and privacy that brings a big challenge to the network self-optimization. To address this problem, we present a framework for network self-evolving based on distributed swarm intelligence. Each node acts as an independent agent to collaborate with other nodes and searches for the optimal local topology which is beneficial to all relevant nodes. Then, according to the consensus results, the relevant nodes evolve the local topology. Our approach also designs an optimal topology model to guide each node's local topology evolving to guarantee the convergence of their evolving processes.

## 2 Model of Self-evolving Network

Based on an unstructured P2P network, our approach achieves the topology self-evolving towards the optimal topology through the distributed swarm intelligence. We denote the self-evolving network as an undirected graph  $G(V, E)$ , in which  $V$  denotes the node collection and  $E$  denotes the edge collection. Assume graph  $G$  has  $N$  nodes, each node  $v_i (1 \leq i \leq N)$  is regarded as a biological species having a fitness value  $f_i$  which directly reflects node  $v_i$ ' local topology's status. Node  $v_i$  collaborates with its neighboring nodes and adjusts its local topology to search for a local optimal  $f_i$ .

The optimal topology model is defined as a kind of network topology which has the uniform distribution of all nodes' degrees. We set a degree threshold  $\tau$  to limit the density of each node's degree. Formally, the optimal topology  $T_o$  can be defined as shown in Eq. 1 in which  $D(v_i)$  denotes the degree of node  $v_i$ .

$$T_o = \{v_i \in V | D(v_i) \rightarrow \tau\} \quad (1)$$

For node  $v_i$ , its local clustering coefficient  $c_i$  can be calculated by Eq. 2 in which  $Z_i$  denotes the edge number in the group of node  $v_i$  and its neighboring nodes.

$$c_i = \frac{2 \times Z_i}{d_i(d_i - 1)} \quad (2)$$

Assume node  $v_i$  has the degree of  $\tau$ , we consider two extreme cases, one is that any two neighboring nodes of node  $v_i$  has no links, the other is that node  $v_i$  and its neighboring nodes form a full-connected graph. Then, we can calculate the lowest and highest local clustering coefficients of node  $v_i$  with the degree  $\tau$ , separately denoted as  $c_i^l = \frac{2}{\tau-1}$  and  $c_i^h = 1$ .

Combined with the node degree and local clustering coefficient, the fitness value  $f_i$  of each node  $v_i$  can be calculated by Eq. 3, in which  $\bar{c}_i$  denotes the average local clustering coefficient of node  $v_i$ ' neighboring nodes,  $\alpha$  and  $\beta$  denote the normalized coefficients. The average local clustering coefficient  $\bar{c}_i$  can be

calculated by Eq. 4 in which  $n_i$  denotes the number of node  $v_i$ ' neighboring nodes,  $N_i$  denotes the neighboring node collection of node  $v_i$ ,  $c_v$  denotes the local clustering coefficient of the neighboring node  $v$ .

$$f_i = F_i(N_i) = \frac{|d_i - \tau|}{\alpha} + \frac{|c_i - \bar{c}_i|}{\beta} \quad (3)$$

$$\bar{c}_i = \frac{1}{n_i} \sum_{v \in N_i} c_v \quad (4)$$

### 3 Self-evolving Architecture

#### 3.1 Distributed Swarm Intelligence Algorithm

Assume P2P network contains  $n$  nodes,  $V = \{v_1, v_2, \dots, v_n\}$ . Each node  $v_i (1 \leq i \leq n)$  independently executes the swarm intelligence algorithm, searches for its optimal local topology which minimizes the fitness value calculated by Eq. 3 according to node  $v_i$ ' neighboring nodes set  $N_i$ . As shown in Eq. 5, the neighboring nodes set  $N_i^*$  of node  $v_i$  represents its optimal local topology. All nodes collaborate with its neighboring nodes to search for the global optimal topology. Based on the distributed swarm intelligence algorithm, the objective function  $F_G$  of the global topology can be shown as Eq. 6.

$$N_i^* = \arg \min_{N_i \subseteq V} F_i(N_i) \quad (5)$$

$$F_G \triangleq \frac{1}{n} \sum_{i=1}^n F_i(N_i) \quad (6)$$

Since each node  $v_i$  observes only one component of the objective function  $F_G$  while exchanging the information with its neighboring nodes, each node  $v_i$  estimates a local optimal topology  $Lo_i$  with its own swarm intelligence algorithm separately. We define the evolving area of each node  $v_i$  as  $D_i = \{u | u \in V \text{ and } dst(u, v_i) \leq 2\}$ , in which  $dst(v, u)$  denotes the distance of node  $v$  and  $u$ . Each node  $v_i$  collaborates with all nodes in its evolving area  $D_i$  to evolve its local topology. Each node only has two atomic operations in the optimization of its local topology: (1) breaks connection with its neighboring nodes and (2) builds connection with other nodes.

$$\begin{cases} f_i^1 = F_i(N_i^1) , N_i^1 \leftarrow AO_1(n_i, u_1) \\ f_i^2 = F_i(N_i^2) , N_i^2 \leftarrow AO_2(n_i, u_2) \\ \vdots \\ f_i^m = F_i(N_i^m) , N_i^m \leftarrow AO_m(n_i, u_m) \end{cases} \quad (7)$$

Assume that there are  $m$  nodes in the evolving area  $D_i$  of node  $v_i$ , which are labelled as  $u_1, u_2, \dots, u_m$ . For each node  $u_j (1 \leq j \leq m)$ , node  $v_i$  evaluates the fitness value after it implements the atomic operation. Here,  $AO(x, y)$  denotes the

atomic operation between node  $x$  and  $y$ ,  $N_i^j$  denotes node  $v_i$ 's new neighboring nodes set after the implementation of  $AO(v_i, u_j)$ ,  $f_i^0$  denotes the fitness value without any atomic operations. Then, node  $v_i$  can get  $m$  fitness values, as shown in Eq. 7.

Node  $v_i$  minimizes the fitness value to search for its optimal local topology, but cannot be at the cost of the relevant nodes' local topology. So, node  $v_i$  firstly chooses the "better" fitness values and collaborates with relevant nodes to make a consensus. We define the candidate set which is consist of fitness value  $f_i^j$ , candidate node  $u_j$  and the relevant atomic operation  $AO_j$  as shown in Eq. 8. Each node  $u_j (1 \leq j \leq m)$  in the evolving area  $D_i$  will also get its own  $Vec_j$ . Then, node  $v_i$  needs to search for an atomic operation which minimizes fitness values of both sides to make a consensus.

$$Vec_i = \{(f_i^j, C_i, AO_j(n_i, u_j)) | f_i^j > f_i^0, 1 \leq j \leq m\} \quad (8)$$

### 3.2 Consensus Search

For each node  $v_i$  and its candidate set  $Vec_i$ , node  $v_i$  needs to implement the following steps to make consensuses with the candidate nodes in  $Vec_i$ .

- (1) *Target node search.* Node  $v_i$  searches for the target nodes of which the candidate sets also contains the atomic operation related with node  $v_i$ .
- (2) *Atomic operation evaluation.* Node  $v_i$  evaluates the effects of the atomic operations on the relevant target nodes' fitness values and searches for the atomic operations which minimize the fitness values of both sides.
- (3) *Local topology evolution.* Node  $v_i$  and its target node exchange the information with each other to make consensuses for local topology evolution.

At first, each node  $v_i$  iterates the candidate nodes in  $C$ , and requests that if node  $u_j$ 's candidate nodes set also contains  $v_i$ . If so, it means that the atomic operation between node  $v_i$  and  $u_j$  benefits both parties. Then, node  $v_i$  chooses node  $u_j$  as target node for further atomic operation. At the same time, node  $u_j$  sends its fitness value about its current local topology to node  $v_i$ . After the step of *target node search*, node  $v_i$  will get two important sets: the target nodes set  $T$  and the corresponding fitness values set  $FV$ .

Secondly, node  $v_i$  evaluates the effect of the atomic operation with each target node and calculates the evaluation value  $ev$  for quantitative evaluation of the local topology evolution. The calculation of evaluation value  $ev$  is shown in Eq. 9, in which,  $\alpha$  and  $\beta$  are weight coefficients,  $f_u$  and  $f_v$  separately denote the fitness values of the current local topology of node  $u_j$  and  $v_i$ ,  $f_u^0$  and  $f_v^0$  separately denote the fitness values of the evolved local topology of node  $u_j$  and  $v_i$  after the corresponding atomic operation. In general, the values of  $\alpha$  and  $\beta$  are 0.5.

$$ev = \alpha * (f_u^0 - f_u) + \beta * (f_v^0 - f_v) \quad (9)$$

The evaluation value  $ev$  measures the effect of an atomic operation on the change of the fitness values of the relevant nodes. Node  $v_i$  searches for the

min evaluation value, and evolves its local topology based on the corresponding atomic operation to make sure that the topology evolution approaches to the optimal topology  $T_o$  defined in Eq. 1. After the step of *atomic operation evaluation*, node  $v_i$  get the evaluation values set  $EV$ .

Node  $v_i$  sorts the evaluation values set  $EV$  according to the evaluation value  $ev$  from the big to small. Node  $v_i$  chooses the biggest one and negotiates with the corresponding target node for the implementation of the atomic operation. If the target node makes a consensus with node  $v_i$ , they collaborate to evolve the local topology based on the corresponding atomic operation. If not, node  $v_i$  chooses the next target node in the sorted evaluation values set  $EV$  for the negotiation of the local topology evolution until node  $v_i$  succeeds in making a consensus with one target node, or the iteration of  $EV$  is completed.

### 3.3 Topology Self-evolving

In a  $n$ -nodes P2P network, a stable condition is introduced for each node to estimate necessity of consensus search and local topology evolving. For each node  $v_i (1 \leq i \leq n)$ , the criterion of the stable condition can be defined as  $\sigma$ , which can be calculated as Eq. 10. In Eq. 10,  $m$  denotes the node number in node  $v_i$ ' evolving area,  $EA(v_i)$  denotes the node set of node  $v_i$ ' evolving area,  $f_{v_i}$  and  $f_u$  separately denote the fitness values of node  $v_i$  and  $u$  in the current local topology.

$$\sigma = \frac{1}{m} \sum_{u \in EA(v_i)} |f_{v_i} - f_u| \quad (10)$$

According to the optimal topology definition shown in Eq. 1, the optimal topology has the uniform distribution of all nodes' degree and each node's degree is close to the degree threshold  $\tau$ . So, with the determined value  $\tau$ , the fitness value of each node also approaches to a determined value. Because an absolute uniform distribution of nodes' degree can not be achieved, we set an optimal fitness value interval  $\langle f_{down}, f_{up} \rangle$  to conduct each node to evolve its local topology. If in node  $v_i$ 's evolving area, every node's fitness value is in the interval, we believe node  $v_i$  is in stable condition. Every node in stable condition will not implement evolving calculation and topology optimizing except its local topology has been changed.

Based on the interval  $\langle f_{down}, f_{up} \rangle$  and Eq. 10, the max value of criterion value  $\sigma$  is  $(f_{up} - f_{down})/m$ , and the min value is 0. So, the stable condition can be defined as that each node  $v_i$ ' criterion value  $\sigma$  is in the interval  $\langle 0, (f_{up} - f_{down})/m \rangle$  for a given optimal fitness value interval  $\langle f_{down}, f_{up} \rangle$ . In other words, the optimal fitness value interval  $\langle f_{down}, f_{up} \rangle$  determined the eventual status of network self-evolving. The fitness value interval can be calculated by the optimal topology' status.

For example, in our previous work[8], we conceived a topology model, named convex-polytope topology(CPT). When CPT reaches the maximum connectivity, the average degree of all nodes in CPT approaches to 6. We take CPT as an

example, then  $\tau = 6$ . In the optimal structure of CPT, the degree interval is  $\langle 5, 7 \rangle$ . According to the CPT's property and Eq. 2, the corresponding clustering coefficient interval is  $\langle 2/3, 1 \rangle$ . Then, according to Eq. 3 in which we set  $\alpha = 1$  and  $\beta = 1$ , we can calculate the optimal fitness value interval is  $\langle 0, 4/3 \rangle$ .

## 4 Performance Evaluation

To evaluate the performance of network self-evolving of our proposal, we use ring topology and centralized topology to construct two networks with 100 nodes, and deploy our algorithm on each node for network self-evolving. We use  $d_{min}$ ,  $d_{max}$  and  $d_{avg}$  to denote the minimum node degree, maximum node degree and average node degree respectively. We define the degree threshold  $\tau$  of the optimal topology model  $T_o$  as 6 for our proposal to calculate the fitness value.

As illustrated in Fig. 1(a), the network is constructed in ring topology initially, in which each node has the degree of 2. So, the values of  $d_{max}$ ,  $d_{min}$  and  $d_{avg}$  are same with 2 at the beginning. After each round of network self-evolving,  $d_{max}$  increases until its value reaches to 7. Because we set the degree threshold  $\tau = 6$ , when one node's degree is bigger than 6, its fitness value will be decreased. The value of  $d_{min}$  increases until it reaches to 5, because our proposal cannot achieve the absolute uniform distribution of nodes' degree. But, the value of  $d_{avg}$  finally reaches to 5.3 which is very close to the degree threshold.

As illustrated in Fig. 1(b), the network is constructed in centralized topology initially. The central node connects with all other nodes which has the degree of 99, and the other nodes only have one connection with central node which have the degree of 1. So, the  $d_{max}$  and  $d_{min}$  is 99 and 1 at the beginning. The value of  $d_{max}$  decreases until it approaches to 9, the value of  $d_{min}$  increases until it reaches to 5. After the network self-evolving, the node degree of this network inclines to balanced, and the degree of all nodes is in the interval  $\langle 5, 9 \rangle$ . Experiments on different topologies show the effectiveness of our proposal on the network self-evolving. In both of centralized and ring topologies, our proposal can achieve the topology self-evolving towards the optimal topology model  $T_o$ .

## 5 Conclusion

In this paper, we present a framework for network self-evolving based on distributed swarm intelligence to solve the management and optimization problem of dynamic network topology without the global view of the whole P2P network. Each node, as an independent agent, evaluates the atomic operations with the other nodes in its evolving area to search for the optimal local topology. Then, each node negotiates with the relevant node for local topology adjustment to make the whole network converge to the optimal topology model. We also evaluate the feasibility of our approach on two simulated examples which are ring topology and centralized topology.

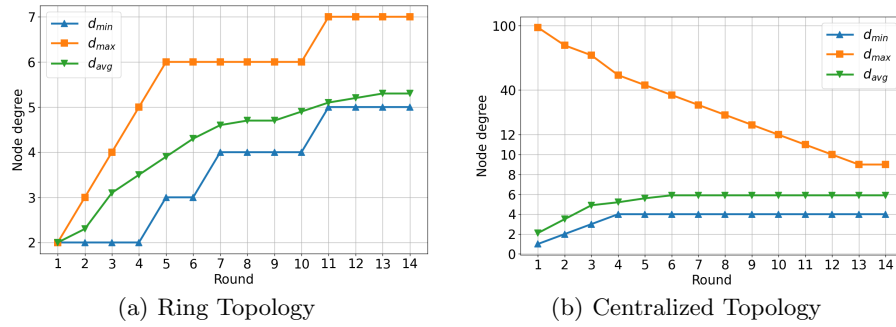


Fig. 1. The change of  $d_{min}$ ,  $d_{max}$  and  $d_{avg}$  in different topologies.

## Acknowledgements

The authors would like to thank the anonymous reviewers for their insightful comments and suggestions on this paper. This work was supported in part by the National Key Research and Development Program of China under Grant No.2019YFB1005203. The corresponding author is Tao Yin.

## References

1. Fabian Rozario, Zhu Han, and Dusit Niyato. Optimization of non-cooperative p2p network from the game theory point of view. In *2011 IEEE Wireless Communications and Networking Conference*, pages 868–873. IEEE, 2011.
2. Dimitris E Charilas and Athanasios D Panagopoulos. A survey on game theory applications in wireless networks. *Computer Networks*, 54(18):3421–3430, 2010.
3. Sin Wee Lee, Dominic Palmer-Brown, and Christopher M Roadknight. Performance-guided neural network for rapidly self-organising active network management. *Neurocomputing*, 61:5–20, 2004.
4. Annemari Auvinen, Teemu Keltanen, and Mikko Vapa. Topology management in unstructured p2p networks using neural networks. In *2007 IEEE Congress on Evolutionary Computation*, pages 2358–2365. IEEE, 2007.
5. Changbo Tian, Yongzheng Zhang, and Tao Yin. Topology self-optimization for anti-tracking network via nodes distributed computing. In *International Conference on Collaborative Computing: Networking, Applications and Worksharing*, pages 405–419. Springer, 2021.
6. Albert S Berahas, Raghuram Bollapragada, Nitish Shirish Keskar, and Ermin Wei. Balancing communication and computation in distributed optimization. *IEEE Transactions on Automatic Control*, 64(8):3141–3155, 2018.
7. Huiwei Wang, Xiaofeng Liao, Tingwen Huang, and Chaojie Li. Cooperative distributed optimization in multiagent networks with delays. *IEEE Transactions on Systems, Man, and Cybernetics: Systems*, 45(2):363–369, 2014.
8. Changbo Tian, Yongzheng Zhang, and Tao Yin. Modeling of anti-tracking network based on convex-polytope topology. In *International Conference on Computational Science*, pages 425–438. Springer, 2020.